



Republic of the Philippines
PROVINCE OF LEYTE
City of Baybay
-0000000-

OFFICE OF THE SANGGUNIANG PANLUNGSOD

Except from the

Minutes of the 14th Regular Session of the Sangguniang Panlungsod, this city, held on
April 10, 2017

RESOLUTION NO. 129, S. 2017

A RESOLUTION APPROVING THE APPLICATION FOR ACCREDITATION OF BARANGAY BIASONG COMMUNITY ASSOCIATION, BIASONG, BAYBAY CITY.

WHEREAS, Barangay Biasong Community Association, Biasong, Baybay City has applied for accreditation;

WHEREAS, Section 34 of the Local Government Code of 1991 encourages the promotion, the establishment and operation of people's and non-government organization to become active partners in the pursuit of local autonomy;

WHEREAS, Barangay Biasong Community Association has duly complied with the pertinent documents in compliance with the requirement as enunciated in Department of Local Government Memorandum Circular No. 2016-97, dated July 19, 2016;

WHEREAS, finding the same to be proper and in order, the SP Committee on Cooperatives, People's Organization and NGO's recommends for its approval and issuance of a Certificate of Accreditation;

NOW THEREFORE, on motion of Honorable SP Member Dominador K. Murillo and duly seconded by the Honorable SP Members Leoncio P. Asilom, Jr., and Alan D. Fernandez, be it;

RESOLVED, as it hereby does RESOLVE, to approve the application for accreditation of Barangay Biasong Community Association, Biasong, Baybay City.

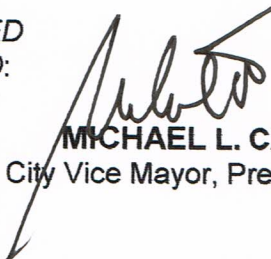
RESOLVED FURTHER, that certified copies of this resolution be furnished to the Office of the Barangay Biasong Community Association, Biasong, Baybay City for their information.

CARRIED UNANIMOUSLY.

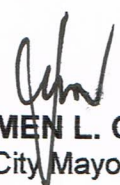
I HEREBY CERTIFY to the correctness of the foregoing resolution duly adopted by the members of the Sangguniang Panlungsod during their session held on April 10, 2017.


ATTY. VIVAN E. VIDALLON
SP Secretary

ATTESTED & CERTIFIED
TO BE DULY ADOPTED:


MICHAEL L. CARI
City Vice Mayor, Presiding Officer

APPROVED BY HER HONOR:


CARMEN L. CARI
City Mayor